

EE 553 Homework 3

Solution

Fall 2023

Problem 1 (10+10+10 points)

Assume that all three of the thermal units described below are running. Find the economic dispatch schedule to serve the total demand of 450 MW. Report either computer code with results OR the corresponding algebraic solution.

Input/output curve (MBtu/hr vs. MW)	$P_{\min}(MW)$	P_{\max} (MW)	Fuel cost (\$/MBtu)
$225 + 8.4P_1 + 0.0025P_1^2$	45	350	0.8
$729 + 6.3P_2 + 0.0081P_2^2$	45	350	1.02
$400 + 7.5P_3 + 0.0025P_3^2$	47.5	450	0.9

Solution. The fuel cost curves are the product of the input/output curve and the fuel cost, which are

$$C_1(P_1) = 0.002P_1^2 + 6.72P_1 + 180$$

$$C_2(P_2) = 0.008262P_2^2 + 6.426P_2 + 743.58$$

$$C_3(P_3) = 0.00225P_3^2 + 6.75P_3 + 360 \quad \blacksquare$$

a) Use the lambda iteration method with generation limits ignored.

Solution. We are trying to find the optimal $[P_1, P_2, P_3]$ that solves

$$\min \sum_{i=1}^3 C_i(P_i) \tag{1a}$$

$$\text{s.t.} \quad \sum_{i=1}^3 P_i = 450 \tag{1b}$$

With the lambda iteration method, we form the Lagrangian

$$\mathcal{L}(P_1, P_2, P_3, \lambda) = \sum_{i=1}^3 C_i(P_i) + \lambda(450 - \sum_{i=1}^3 P_i).$$

The first order necessary condition is

$$\frac{\partial \mathcal{L}}{\partial P_i} = 0, \quad i = 1, 2, 3, \tag{2a}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda} = 0, \tag{2b}$$

from which we have

$$\begin{aligned} 0.004P_1 + 6.72 &= \lambda &\implies P_1 &= \frac{\lambda - 6.72}{0.004} \\ 0.016524P_2 + 6.426 &= \lambda &\implies P_2 &= \frac{\lambda - 6.426}{0.016524} \\ 0.0045P_3 + 6.75 &= \lambda &\implies P_3 &= \frac{\lambda - 6.75}{0.0045} \\ P_1 + P_2 + P_3 &= 450 \end{aligned}$$

Plugging P_i as functions of λ into (2b), we have

$$\frac{\lambda - 6.72}{0.004} + \frac{\lambda - 6.426}{0.016524} + \frac{\lambda - 6.75}{0.0045} = 450.$$

This is a linear equation in λ so the solution can be readily solved for. However, using lambda iteration implemented by the MATLAB code below, we obtain

$$\lambda^* = 7.5439.$$

So the optimal solution is

$$P_1^* = \frac{\lambda^* - 6.72}{0.004} = 205.97,$$

$$P_2^* = \frac{\lambda^* - 6.426}{0.016524} = 67.65,$$

$$P_3^* = \frac{\lambda^* - 6.75}{0.0045} = 176.42.$$

The optimal cost is therefore 4485.62.

```

1  eps = 1e-4;
2
3  f = @(x) (x - 6.72)/0.004 + (x - 6.426)/0.016524 + (x - 6.75)/0.0045;
4
5  lambda_h = 10;
6  lambda_l = 5;
7  iter = 0;
8
9  while lambda_h - lambda_l >= eps
10     lambda_m = 0.5 * (lambda_h + lambda_l);
11     if f(lambda_m) > 450
12         lambda_h = lambda_m;
13     else
14         lambda_l = lambda_m;
15     end
16     iter = iter + 1;
17 end
18
19 iter
20 lambda_m

```

The output is

```

1 iter = 16
2 lambda_m = 7.5439

```

■

- b) Use the steepest descent method (Lecture 11, slide 13) with generation limits ignored. You are free to choose any step size rule.

Solution. Steepest descent is used to solve an unconstrained optimization problem. Since problem (1) has an equality constraint, we need to eliminate the constraint first. This can be done by solving for one of the P_i 's in (1b), and plugging it in the objective function (1a). For example, we can solve for P_1 . In this case problem (1) becomes

$$\min_{P_2, P_3} C_1(450 - P_2 - P_3) + C_2(P_2) + C_3(P_3). \quad (3)$$

It is easy to see problems (1) and (3) are equivalent.

In steepest descent, we update $[P_2, P_3]$ iteratively along the negative gradient direction of the objective function in (3) using

$$\begin{bmatrix} P_2^{(k+1)} \\ P_3^{(k+1)} \end{bmatrix} = \begin{bmatrix} P_2^{(k)} \\ P_3^{(k)} \end{bmatrix} - \mu \begin{bmatrix} 0.0205P_2 + 0.004P_3 - 2.094 \\ 0.004P_2 + 0.0085P_3 - 1.77 \end{bmatrix}$$

where μ is the step size. The following MATLAB code implements steepest descent algorithm to solve (3) with a constant step size of $\mu = 10$ with initial value $[P_2^{(0)}, P_3^{(0)}] = [225, 225]$.

```

1 eps = 1e-4;
2 mu = 10;
3
4 % gradient
5 grad = @(x) [0.0205*x(1) + 0.004*x(2) - 2.094; ...
6             0.004*x(1) + 0.0085*x(2) - 1.77];
7
8 x = [225; 225];
9 err = eps + 1;
10 iter = 0;
11
12 while err > eps
13     xnew = x - mu * grad(x);
14     err = norm(xnew - x);
15     x = xnew;
16     iter = iter+1;
17 end
18
19 x
20 grad(x)
21 iter

```

The output is

```

1 x = 67.7342
2     176.3614
3 ans = 1.0e-05 *
4     -0.2650
5         0.8757
6 iter = 88

```

The optimal solution is $P^* = [205.91, 67.73, 176.36]$. The optimal cost is 4485.64. ■

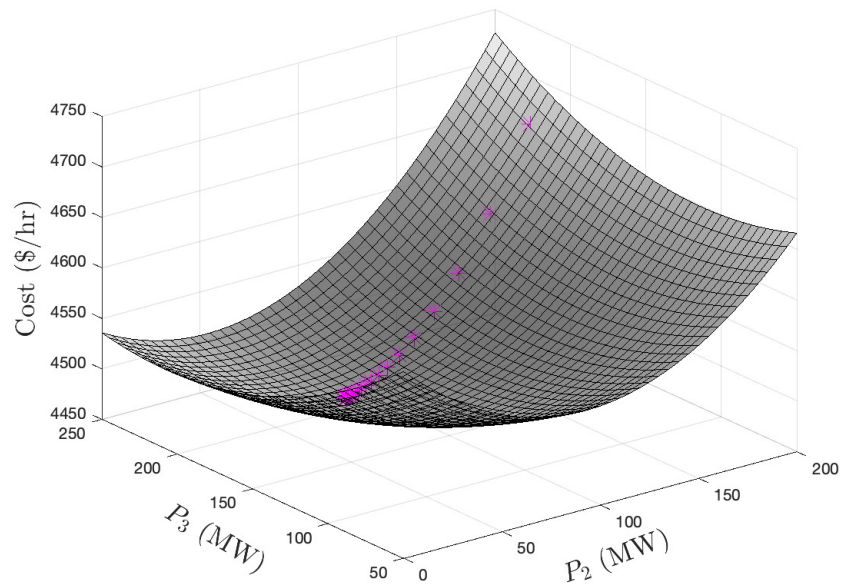


Figure 1: Visualization of the steepest descent iteration in Problem 1(b).

c) Use the lambda iteration method with generation limits enforced.

Solution. The solution method differs from 1(a) in how f is evaluated in the third line of the MATLAB code. The line needs to be changed to

```

1   pmin = [45; 45; 47.5];
2   pmax = [350; 350; 450];
3
4   f = @(x) min(max((x - 6.72)/0.004, pmin(1)), pmax(1)) + ...
5           min(max((x - 6.426)/0.016524, pmin(2)), pmax(2)) + ...
6           min(max((x - 6.75)/0.0045, pmin(3)), pmax(3));

```

The solution stays the same. ■

Problem 2 (20 points)

Design a program to repeat the Newton OPF problem in Lecture 13, slide 23, but now with impedance of the line set to $0.06 + j0.08$ p.u. Solve the problem to optimality with tolerance $\epsilon = 10^{-5}$.

Solution. We can formulate the OPF problem as

$$\begin{aligned} \min \quad & 200P_{G1}^2 + 2000P_{G1} + 100P_{G2}^2 + 2200P_{G2} \\ \text{s.t.} \quad & 6 - 6 \cos \theta_2 - 8 \sin \theta_2 - P_{G1} = 0 \\ & 11 - 6 \cos \theta_2 + 8 \sin \theta_2 - P_{G2} = 0 \end{aligned}$$

The Newton OPF uses the method of Lagrange multiplier to solve the above problem. The Lagrangian is

$$\begin{aligned} \mathcal{L}(\theta_2, P_{G1}, P_{G2}, \lambda) = & 200P_{G1}^2 + 2000P_{G1} + 100P_{G2}^2 + 2200P_{G2} + \\ & \lambda_1(6 - 6 \cos \theta_2 - 8 \sin \theta_2 - P_{G1}) + \lambda_2(11 - 6 \cos \theta_2 + 8 \sin \theta_2 - P_{G2}) \end{aligned}$$

The first order necessary condition of the minimum is

$$\nabla \mathcal{L} = \begin{bmatrix} \partial \mathcal{L} / \partial \theta_2 \\ \partial \mathcal{L} / \partial P_{G1} \\ \partial \mathcal{L} / \partial P_{G2} \\ \partial \mathcal{L} / \partial \lambda_1 \\ \partial \mathcal{L} / \partial \lambda_2 \end{bmatrix} = \begin{bmatrix} 6(\lambda_1 + \lambda_2) \sin \theta_2 - 8(\lambda_1 - \lambda_2) \cos \theta_2 \\ 2000 + 400P_{G1} - \lambda_1 \\ 2200 + 200P_{G2} - \lambda_2 \\ 6 - 6 \cos \theta_2 - 8 \sin \theta_2 - P_{G1} \\ 11 - 6 \cos \theta_2 + 8 \sin \theta_2 - P_{G2} \end{bmatrix} = 0$$

To find the solution to the equations, we apply Newton's method. The Hessian matrix is

$$\begin{aligned} \nabla^2 \mathcal{L} = & \begin{bmatrix} \frac{\partial^2 \mathcal{L}}{\partial \theta_2^2} & \frac{\partial^2 \mathcal{L}}{\partial \theta_2 \partial P_{G1}} & \frac{\partial^2 \mathcal{L}}{\partial \theta_2 \partial P_{G2}} & \frac{\partial^2 \mathcal{L}}{\partial \theta_2 \partial \lambda_1} & \frac{\partial^2 \mathcal{L}}{\partial \theta_2 \partial \lambda_2} \\ \frac{\partial^2 \mathcal{L}}{\partial P_{G1} \partial \theta_2} & \frac{\partial^2 \mathcal{L}}{\partial P_{G1}^2} & \frac{\partial^2 \mathcal{L}}{\partial P_{G1} \partial P_{G2}} & \frac{\partial^2 \mathcal{L}}{\partial P_{G1} \partial \lambda_1} & \frac{\partial^2 \mathcal{L}}{\partial P_{G1} \partial \lambda_2} \\ \frac{\partial^2 \mathcal{L}}{\partial P_{G2} \partial \theta_2} & \frac{\partial^2 \mathcal{L}}{\partial P_{G2} \partial P_{G1}} & \frac{\partial^2 \mathcal{L}}{\partial P_{G2}^2} & \frac{\partial^2 \mathcal{L}}{\partial P_{G2} \partial \lambda_1} & \frac{\partial^2 \mathcal{L}}{\partial P_{G2} \partial \lambda_2} \\ \frac{\partial^2 \mathcal{L}}{\partial \lambda_1 \partial \theta_2} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_1 \partial P_{G1}} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_1 \partial P_{G2}} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_1^2} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_1 \partial \lambda_2} \\ \frac{\partial^2 \mathcal{L}}{\partial \lambda_2 \partial \theta_2} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_2 \partial P_{G1}} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_2 \partial P_{G2}} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_2 \partial \lambda_1} & \frac{\partial^2 \mathcal{L}}{\partial \lambda_2^2} \end{bmatrix} \\ = & \begin{bmatrix} 6(\lambda_1 + \lambda_2) \cos \theta_2 + 8(\lambda_1 - \lambda_2) \sin \theta_2 & 0 & 0 & 6 \sin \theta_2 - 8 \cos \theta_2 & 6 \sin \theta_2 + 8 \cos \theta_2 \\ 0 & 400 & 0 & -1 & 0 \\ 0 & 0 & 200 & 0 & -1 \\ 6 \sin \theta_2 - 8 \cos \theta_2 & -1 & 0 & 0 & 0 \\ 6 \sin \theta_2 + 8 \cos \theta_2 & 0 & -1 & 0 & 0 \end{bmatrix} \end{aligned}$$

and the Newton step is

$$\begin{bmatrix} \theta_2^{(k+1)} \\ P_{G1}^{(k+1)} \\ P_{G2}^{(k+1)} \\ \lambda_1^{(k+1)} \\ \lambda_2^{(k+1)} \end{bmatrix} = \begin{bmatrix} \theta_2^{(k)} \\ P_{G1}^{(k)} \\ P_{G2}^{(k)} \\ \lambda_1^{(k)} \\ \lambda_2^{(k)} \end{bmatrix} - \nabla^{-2} \mathcal{L}(\theta_2^{(k)}, P_{G1}^{(k)}, P_{G2}^{(k)}, \lambda^{(k)}) \nabla \mathcal{L}(\theta_2^{(k)}, P_{G1}^{(k)}, P_{G2}^{(k)}, \lambda^{(k)}).$$

The iterative process stops when $\left\| \nabla \mathcal{L}(\theta_2^{(k)}, P_{G1}^{(k)}, P_{G2}^{(k)}, \lambda^{(k)}) \right\|_2 \leq \epsilon$ for some given $\epsilon > 0$.

The MATLAB code is

```

1  eps = 1e-5;
2  x = [0; 0; 5; 0; 0];
3  f = @(x) [6*(x(4)+x(5))*sin(x(1)) - 8*(x(4)-x(5))*cos(x(1))
4           2000 + 400*x(2) - x(4)
5           2200 + 200*x(3) - x(5)
6           6 - 6*cos(x(1)) - 8*sin(x(1)) - x(2)
7           11 - 6*cos(x(1)) + 8*sin(x(1)) - x(3)];
8  J = @(x) [6*(x(4)+x(5))*cos(x(1)) + 8*(x(4)+x(5))*sin(x(1)), 0, 0, ...
9           6*sin(x(1)) - 8*cos(x(1)), 6*sin(x(1)) + 8*cos(x(1));
10         0, 400, 0 -1, 0;
11         0, 0, 200, 0, -1;
12         6*sin(x(1)) - 8*cos(x(1)), -1, 0, 0, 0;
13         6*sin(x(1)) + 8*cos(x(1)), 0, -1, 0, 0];
14  iter = 0;
15
16  s1 = "Iteration %2i: mismatch = %11.6f, theta2 = %7.4f, P1 = %7.4f, ";
17  s2 = "P2 = %7.4f, lambda1 = %7.4f, lambda2 = %7.4f \n";
18
19  while norm(f(x)) > eps
20      % Newton-Raphson iteration
21      xnew = x - J(x) \ f(x);
22
23      iter = iter + 1;
24      fprintf(s1+s2, iter, norm(f(xnew)), xnew(1), xnew(2), xnew(3), ...
25             xnew(4), xnew(5));
26
27      % update variables
28      x = xnew;
29  end

```

The program output is

```

1  Iteration 1: mismatch = 8312.773035, theta2 = -0.2500, P1 = 2.0000, P2 =
2  3.0000, lambda1 = 2800.0000, lambda2 = 2800.0000
3  Iteration 2: mismatch = 1524.111011, theta2 = -0.1134, P1 = 0.9044, P2 =
4  4.0632, lambda1 = 2361.7447, lambda2 = 3012.6421
5  Iteration 3: mismatch = 127.916993, theta2 = -0.1355, P1 = 1.1343, P2 =
6  3.9728, lambda1 = 2453.7036, lambda2 = 2994.5597
7  Iteration 4: mismatch = 12.485426, theta2 = -0.1335, P1 = 1.1186, P2 =
8  3.9882, lambda1 = 2447.4372, lambda2 = 2997.6460
9  Iteration 5: mismatch = 1.185236, theta2 = -0.1337, P1 = 1.1202, P2 =
10 3.9869, lambda1 = 2448.0886, lambda2 = 2997.3840
11 Iteration 6: mismatch = 0.112770, theta2 = -0.1337, P1 = 1.1201, P2 =
12 3.9870, lambda1 = 2448.0271, lambda2 = 2997.4092
13 Iteration 7: mismatch = 0.010727, theta2 = -0.1337, P1 = 1.1201, P2 =
14 3.9870, lambda1 = 2448.0329, lambda2 = 2997.4068
15 Iteration 8: mismatch = 0.001020, theta2 = -0.1337, P1 = 1.1201, P2 =
16 3.9870, lambda1 = 2448.0324, lambda2 = 2997.4070
17 Iteration 9: mismatch = 0.000097, theta2 = -0.1337, P1 = 1.1201, P2 =
18 3.9870, lambda1 = 2448.0324, lambda2 = 2997.4070
19 Iteration 10: mismatch = 0.000009, theta2 = -0.1337, P1 = 1.1201, P2 =
20 3.9870, lambda1 = 2448.0324, lambda2 = 2997.4070

```

The optimal solution is $P_{G1}^* = 1.1201$ p.u. and $P_{G2}^* = 3.9870$ p.u., the optimal cost is 12,852 \$/hr. ■

Problem 3 (20+15+15 points)

A three-generator system is serving a total load of 5 p.u.. The fuel cost curves of the generators are

$$\begin{aligned} C_1(P_{g1}) &= P_{g1}^2 \\ C_2(P_{g2}) &= 3P_{g2}^2 \\ C_3(P_{g3}) &= 4P_{g3}^2 \end{aligned}$$

Generator 1 can generate up to 3 p.u., generator 2 up to 2 p.u., and due to power transfer capability constraint, generator 2 and 3 can only generate up to 5 p.u. in total. To determine the minimum cost to serve the load, the following problem is formulated (where, for notational brevity, we use x_1, x_2, x_3 in place of P_{g1}, P_{g2} , and P_{g3}):

$$\begin{aligned} \min \quad & x_1^2 + 3x_2^2 + 4x_3^2 \\ \text{s.t.} \quad & x_1 + x_2 + x_3 = 5 \\ & x_1 \leq 3 \\ & x_2 \leq 2 \\ & x_2 + x_3 \leq 5 \end{aligned}$$

In the following, use different algorithms to solve this problem. Report either computer code with results OR the corresponding algebraic solution. For all Newton iterations, use ℓ_2 -norm with tolerance $\epsilon = 10^{-5}$ as the stopping criterion.

- a) Lagrange multiplier method with equality constraint. *Hint: you can always rewrite an inequality constraint $a^\top x \leq b$ as a equality constraint $a^\top x + s^2 = b$ with slack variable s .*

Solution. Let's introduce three slack variables and rewrite the optimization problem as

$$\begin{aligned} \min \quad & x_1^2 + 3x_2^2 + 4x_3^2 \\ \text{s.t.} \quad & x_1 + x_2 + x_3 = 5 \\ & x_1 + s_1^2 = 3 \\ & x_2 + s_2^2 = 2 \\ & x_2 + x_3 + s_3^2 = 5 \end{aligned}$$

The Lagrangian is

$$\begin{aligned} \mathcal{L}(x) &= x_1^2 + 3x_2^2 + 4x_3^2 + \lambda_1(x_1 + x_2 + x_3 - 5) + \\ &\quad \lambda_2(x_1 + s_1^2 - 3) + \lambda_3(x_2 + s_2^2 - 2) + \lambda_4(x_2 + x_3 + s_3^2 - 5), \end{aligned}$$

where $x = [x_1, x_2, x_3, s_1, s_2, s_3, \lambda_1, \lambda_2, \lambda_3, \lambda_4]^\top$. The first order necessary condition of the minimum is

$$\nabla \mathcal{L}(x) = \begin{bmatrix} \partial \mathcal{L} / \partial x_1 \\ \partial \mathcal{L} / \partial x_2 \\ \partial \mathcal{L} / \partial x_3 \\ \partial \mathcal{L} / \partial s_1 \\ \partial \mathcal{L} / \partial s_2 \\ \partial \mathcal{L} / \partial s_3 \\ \partial \mathcal{L} / \partial \lambda_1 \\ \partial \mathcal{L} / \partial \lambda_2 \\ \partial \mathcal{L} / \partial \lambda_3 \\ \partial \mathcal{L} / \partial \lambda_4 \end{bmatrix} = \begin{bmatrix} 2x_1 + \lambda_1 + \lambda_2 \\ 6x_2 + \lambda_1 + \lambda_3 + \lambda_4 \\ 8x_3 + \lambda_1 + \lambda_4 \\ 2\lambda_2 s_1 \\ 2\lambda_3 s_2 \\ 2\lambda_4 s_3 \\ x_1 + x_2 + x_3 - 5 \\ x_1 + s_1^2 - 3 \\ x_2 + s_2^2 - 2 \\ x_2 + x_3 + s_3^2 - 5 \end{bmatrix} = 0$$

To find the solution to the equations, we apply Newton's method. The Hessian matrix is

$$\nabla^2 \mathcal{L} = \begin{bmatrix} 2 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 6 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 8 & 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 2\lambda_2 & 0 & 0 & 0 & 2s_1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 2\lambda_3 & 0 & 0 & 0 & 2s_2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 2\lambda_4 & 0 & 0 & 0 & 2s_3 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 2s_1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 2s_2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 2s_3 & 0 & 0 & 0 & 0 \end{bmatrix}$$

and the Newton step is

$$x^{(k+1)} = x^{(k)} - \nabla^{-2} \mathcal{L}(x^{(k)}) \nabla \mathcal{L}(x^{(k)}).$$

The iterative process stops when $\|\nabla \mathcal{L}(x^{(k)})\|_2 \leq \epsilon$ for some given $\epsilon > 0$.

The MATLAB code is

```

1  eps = 1e-5;
2
3  % initial guess of x
4  x1_0 = 1;
5  x2_0 = 1;
6  x3_0 = 5 - x1_0 - x2_0;
7  s1_0 = sqrt(3 - x1_0);
8  s2_0 = sqrt(2 - x2_0);
9  s3_0 = sqrt(5 - x2_0 - x3_0);
10 x = [x1_0; x2_0; x3_0; s1_0; s2_0; s3_0; 1; 1; 1; 1];
11
12 f = @(x) [2*x(1) + x(7) + x(8)
13          6*x(2) + x(7) + x(9) + x(10)
14          8*x(3) + x(7) + x(10)
15          2*x(8)*x(4)
16          2*x(9)*x(5)
17          2*x(10)*x(6)
18          x(1) + x(2) + x(3) - 5
19          x(1) + x(4)^2 - 3
20          x(2) + x(5)^2 - 2
21          x(2) + x(3) + x(6)^2 - 5];
22
23 J = @(x) [2, 0, 0, 0, 0, 0, 1, 1, 0, 0
24           0, 6, 0, 0, 0, 0, 1, 0, 1, 1
25           0, 0, 8, 0, 0, 0, 1, 0, 0, 1
26           0, 0, 0, 2*x(8), 0, 0, 0, 2*x(4), 0, 0
27           0, 0, 0, 0, 2*x(9), 0, 0, 0, 2*x(5), 0
28           0, 0, 0, 0, 0, 2*x(10), 0, 0, 0, 2*x(6)
29           1, 1, 1, 0, 0, 0, 0, 0, 0, 0
30           1, 0, 0, 2*x(4), 0, 0, 0, 0, 0, 0
31           0, 1, 0, 0, 2*x(5), 0, 0, 0, 0, 0
32           0, 1, 1, 0, 0, 2*x(6), 0, 0, 0, 0];
33
34 while norm(f(x)) > eps
35     x = x - J(x) \ f(x);
36 end

```

Figure 2 shows the initial guesses that converges to the global optimal solution $x^* = [3, 8/7, 6/7]^\top$.

Note that not all initial guesses lead to the global optimal solution. Newton's algorithm is not to blame, since for the other solutions, the first order necessary conditions are always met when the

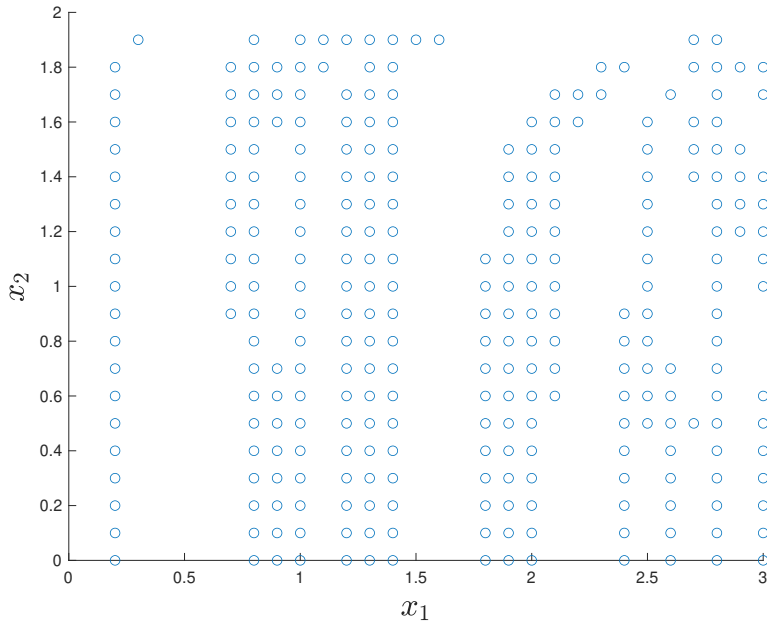


Figure 2: Initial guess of x_1, x_2 that converge to the global optimal solution.

algorithm converges. The problem is that the first order necessary conditions are not sufficient for this problem. The original inequality-constrained problem is actually convex. However, the introduction of the slack variables destroys the convexity structure of the problem. So, although the equality-constrained problem is an equivalent reformulation, the problem structure is changed from convex to nonconvex, and the necessary condition is no longer sufficient. This problem illustrates the disadvantage of the reformulation method.

The KKT condition, which is an extension of the first order necessary condition for inequality-constrained problems, resolves the issue and guarantees sufficiency of global optimality for inequality-constrained problems (under mild technical condition). Our textbook covers KKT conditions, please check it if you are interested. ■

- b) Active set method (Lecture 13, slide 35). In the second step in the while loop, release the inequality constraint as long as the corresponding optimal Lagrange multiplier is negative.

Solution. First, we solve the problem assuming no inequality constraints are binding. The problem is

$$\min x_1^2 + 3x_2^2 + 4x_3^2 \quad (4a)$$

$$\text{s.t. } x_1 + x_2 + x_3 = 5 \quad (4b)$$

The optimal solution is $x^* = [60/19, 20/19, 15/19]^\top$.

We see that the inequality constraint $x_1 \leq 3$ is violated, so it is added as an equality constraint in (5). The optimization problem becomes

$$\min x_1^2 + 3x_2^2 + 4x_3^2 \quad (5a)$$

$$\text{s.t. } x_1 + x_2 + x_3 = 5 \quad (5b)$$

$$x_1 = 3 \quad (5c)$$

The corresponding Lagrangian is

$$\mathcal{L} = x_1^2 + 3x_2^2 + 4x_3^2 + \lambda_1(x_1 + x_2 + x_3 - 5) + \lambda_2(x_1 - 3).$$

$\lambda_2^* = 6/7 > 0$ so the constraint should not be released. No inequality constraints are violated. The active set method terminates and the optimal solution is $x^* = [3, 8/7, 6/7]^\top$. ■

c) Penalty function method (Lecture 14, slide 24). Start with $c_1 = 1$ and gradually increase it in each iteration with $c_{k+1} = \beta c_k$ with $\beta \in [4, 10]$. Experiment with different β and use the optimal $x^{(k)}$ from the previous iteration to avoid ill-conditioning of the Hessian matrix. Before you start, answer the following questions:

- Does the gradient of the penalty function exist for all values of c and x ?
- Does the Hessian of the penalty function exist for all values of c and x ?

Solution. Given the penalty factor $c_k > 0$, the penalty function is

$$f_{c_k}(x) = x_1^2 + 3x_2^2 + 4x_3^2 + c_k \left((x_1 + x_2 + x_3 - 5)^2 + p(x_1 - 3) + p(x_2 - 2) + p(x_2 + x_3 - 5) \right)$$

where $p(x) := (\max\{0, x\})^2$. The gradient of the penalty function exists for all values of c and x since $dp(x)/dx = \max\{0, 2x\}$. But the Hessian does not exist when $x_1 = 3$ or $x_2 = 2$ or $x_2 - x_3 = 5$ since the derivative of the gradient at these points are not defined.

For each iteration, we need to solve the unconstrained optimization problem

$$\min_x f_{c_k}(x) \quad (6)$$

This can be solved using a number of algorithms, including steepest descent and Newton's method. Both methods are fine, but just be careful that if you choose Newton's method, the Hessian matrix needs to be approximated at points where it is not defined.

As an example, we use steepest descent algorithm to solve the minimization problem. Each iteration is

$$\begin{bmatrix} x_1^{(k+1)} \\ x_2^{(k+1)} \\ x_3^{(k+1)} \end{bmatrix} = \begin{bmatrix} x_1^{(k)} \\ x_2^{(k)} \\ x_3^{(k)} \end{bmatrix} - \mu_{c_k} \nabla f_{c_k}(x)$$

where

$$\nabla f_{c_k}(x) = \begin{bmatrix} 2x_1^{(k)} + 2c_k \left(x_1^{(k)} + x_2^{(k)} + x_3^{(k)} - 5 \right) + c_k \max \left\{ 0, 2x_1^{(k)} - 6 \right\} \\ 6x_2^{(k)} + c_k \left(2x_1^{(k)} + 2x_2^{(k)} + 2x_3^{(k)} - 10 + \max \left\{ 0, 2x_2^{(k)} - 4 \right\} + \max \left\{ 0, 2x_2^{(k)} + 2x_3^{(k)} - 10 \right\} \right) \\ 8x_3^{(k)} + c_k \left(2x_1^{(k)} + 2x_2^{(k)} + 2x_3^{(k)} - 10 + \max \left\{ 0, 2x_2^{(k)} + 2x_3^{(k)} - 10 \right\} \right) \end{bmatrix}$$

After the algorithm converges, the optimal solution $x^{(k)*}$ is recorded and $\|x^{(k)*} - x^{(k-1)*}\|$ is evaluated. The algorithm terminates when it is sufficiently small. Otherwise, problem (6) is solved again with $c_{k+1} > c_k$.

The overall algorithm implementation in MATLAB is shown below:

```

1  eps = 1e-5;
2  mu = 0.1;
3
4  % gradient
5  grad = @(x,c) [2*x(1) + 2*c*(x(1)+x(2)+x(3)-5) + c*max(0, 2*x(1)-6)
6                6*x(2) + 2*c*(x(1)+x(2)+x(3)-5) + c*max(0, 2*x(2)-4) + ...
7                c*max(0, 2*x(2)+2*x(3)-10)
8                8*x(3) + 2*c*(x(1)+x(2)+x(3)-5) + c*max(0, 2*x(2)+2*x(3)-10)];
9
10 x = [3; 2; 0];
11 err = eps + 1;
12 beta = 10;
13 c = 1 / beta;
14 iter = 0;
15
16 s = "Iteration %i: mismatch = %8.6f, x1 = %6.4f, x2 = %6.4f, x3 = %6.4f \n";
17
18 while err > eps
19     c = beta * c;
20     xnew = descent(x, grad, c);
21     iter = iter + 1;
22     err = norm(xnew - x);
23
24     fprintf(s, iter, norm(err), xnew(1), xnew(2), xnew(3));
25
26     x = xnew;
27 end
28
29 function x = descent(x, grad, c)
30 % steepest descent algorithm
31 eps = 1e-10;
32 mu = 1 / (40*c); % adjust step size to avoid divergence
33 err = eps + 1;
34
35 while err > eps
36     xnew = x - mu * grad(x,c);
37     err = norm(xnew - x);
38     x = xnew;
39 end
40 end

```

The program output is

```

1  Iteration 1: mismatch = 1.789669, x1 = 1.9355, x2 = 0.6452, x3 = 0.4839
2  Iteration 2: mismatch = 1.121048, x1 = 2.9703, x2 = 0.9901, x3 = 0.7426
3  Iteration 3: mismatch = 0.167678, x1 = 3.0036, x2 = 1.1216, x3 = 0.8412
4  Iteration 4: mismatch = 0.024079, x1 = 3.0004, x2 = 1.1407, x3 = 0.8555
5  Iteration 5: mismatch = 0.002498, x1 = 3.0000, x2 = 1.1426, x3 = 0.8570
6  Iteration 6: mismatch = 0.000248, x1 = 3.0000, x2 = 1.1428, x3 = 0.8572
7  Iteration 7: mismatch = 0.000025, x1 = 3.0000, x2 = 1.1428, x3 = 0.8572
8  Iteration 8: mismatch = 0.000002, x1 = 3.0000, x2 = 1.1428, x3 = 0.8572

```